

Task 10: Research and collect facts about the main features of the Aboriginal culture; also use the information from the given text.

Scaffolding:

- ▶ Settled in Australia ago
- ▶ Came from
- ▶ Languages
- ▶ Music
- ▶ Medicine
- ▶ Special features unknown in other cultures
- ▶

Task 11: Skimming and scanning* the above text, **create a quiz** about the history of Aborigines.

Quiz about “the Story of the Aborigines”:

1. How many Aborigines lived in Australia before white contact – i. e. the arrival of white people from Europe?
2. Why was fire important for their plants?
3. How did Aborigines live before white contact?
4. What did Aborigines use plants for?
5.
6.
7.
8.
9.
10.

Task 12: Write a short **summary** about what should be known about Aboriginal culture.

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Worksheet 1: Snakes and Ladders (2 pages)

How to proceed in your games unit?

Task 1: You are invited to play two traditional games, one from Australia (Snakes and Ladders) and one from the USA (Chicagopoly). The rules are similar to well-known German games (like *Mensch ärgere dich nicht* und *Monopoly*), but come with a difference – the event cards.

Event cards (in tasks 7 and 8) are part of the game strategy, but have to be designed by you first, based on information about Australia (answering questions) and famous landmarks in Chicago (research on the Internet). They will help you to get to know the landmarks and locations of both Australia and Chicago much better and also familiarise yourself with new vocabulary.

When talking about games and playing them, a set of special words is used, many of which can be found in game instructions. Please, find about ten special “game words” and enter them in the word bank below, **explaining** their meaning and usage.

Word bank: Games

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Task 2: *Aussie Snakes and Ladders* is a game which you are invited to play in your group; first, you need to familiarise yourself with the rules and aims of the game and **outline** them. Do that in groups of five and note down the most important moves. Report your results in plenary.

If no ready-made board is at hand, you can **design** your own version and use markers from another game like ludo (*Mensch ärgere dich nicht*).

Scaffolding: Game instructions

Game profile:

number of players: one to six, up to six markers, one dice, event cards, game board, age: 6–96

Snakes and Ladders (*Leiterspiel*) is the cousin of Ludo (*Mensch ärgere dich nicht*) and in our case based on Australian animals and locations.

Preparations:

The game board* is placed in the middle of all players. Each player gets a coloured marker and places it on the starting point of the same colour. The youngest player starts. The game is played clockwise.

More detailed rules can be found on <http://www.wikihow.com/Play-Snakes-and-Ladders> (last accessed July 2016).

Task 3: How to play a game not only depends on following certain rules. You also need a good strategy to win. In an inside-outside circle* **explain** to each other the strategies for “Snakes and Ladders” in order to make best use of the game instructions. Make sure you understand how the game works, how it is different from other games you know and how to win it. Open questions should be **discussed** in plenary.

Strategy:

The player whose turn it is casts the dice. The number on the dice shows the spaces s/he can move forward. If you end up on a red space, you can use the ladder on it. The ladder making an upward move possible goes to an event space. The ladder showing downward points at a negative event. Space number 3 is an exception in that your move is slowed down – you miss one turn!

End of game:

Whoever reaches the goal first is the winner. You can only put your marker into the goal, however, if your dice shows the exact number of moves. Otherwise you need to go back by the surplus numbers. For example, if a player is on space 97 (of 99 spaces) he needs a dice figure of 2 to win. If s/he casts a number 6, s/he must make a move 2 and then go back 4 spaces.

Task 4: Now that you know the way the game is played, have a suitable game board ready and can use the special game words, you are ready to play. **Playing** for the first time, it might be useful to record your individual steps. And the winner is ...



(* you'll find an example of a game board in the **glossary**)

Worksheet 2: Chicagopoly

A great game about the windy city of Chicago.

Chicagopoly is based on the location of Chicago and the well-known game Monopoly – hence the name. Playing it will cover many landmarks of the windy city of Chicago (“windy” because it is the town where Al Capone used to commit his crimes but also due to the strong winds coming from Lake Michigan and hurling through the alleys created by the big skyscrapers of the city).

Task 5: If no ready-made game board is at hand, **design** one in your group first, modelling it on “Monopoly”. Games instructions and strategies are to be found in the following scaffolding. You then **play** in a group of 4–6 persons, taking notes in important moves. And the winner is ...

You’ll find examples of the game on this Website: <http://www.myabandonware.com/game/chicagopoly-4a2> (last accessed July 2016)



Chicagopoly is a game similar to the traditional family entertainment “Monopoly”.

Scaffolding:

The game consists of:

6 tokens (markers), skyline sections (names of famous streets and skyscrapers in Chicago), keys to the city, event cards, play money and dice. Number of players: 2–6, age: 10–96.

Preparations:

As you move along the board with your marker, you can buy and sell properties (so-called deeds) and get money from a bank. Other players who end up on your property have to pay rent to you (as indicated on the event cards).

Strategy:

Before starting the game, deeds are shuffled and four deeds are dealt to each player. Players immediately pay the bank the price of property dealt to them. Each player has been given \$ 1600 for starters. Your aim is to increase your income by using your property and getting as much rent as possible.

End of game:

At the end of one hour, players value their property including cash at the price indicated on the board. The winner is the richest player.

Worksheet 3 (additional activity): Designing game strategies (2 pages)

Task 6: You can **design** your own game strategy by using the information on Australia and Chicago below. Make sure that the players are given the right numbers of markers, event cards and a board with the fitting landscape (either Australia (also called OZ by the locals) or Chicago). You will be able to **model** your own game strategy on the scaffolds for Snakes and Ladders and Chicagopoly above in tasks 3 and 5.

Option 1: Australia

Scaffolding:

Australia (OZ)

Event cards are based on the location of Aussie Snakes and Ladders:

Australia used to have two airlines. Ansett stopped operations in the late 1990s, Qantas is now the only airline in Australia. People wonder why it is not written with the common “Qu”; the reason is simple: Qantas is the acronym of Queensland and Northern Territory Air Service. It started from the capital of Queensland, Brisbane. This city is also the ideal starting point for tours to the Great Barrier Reef, which is made up of living corals. Other famous and interesting places to see in Australia – also called OZ by the locals: the Great Ocean Road along the Southern Pacific, a wild sea with many shipwrecks, the Royal Botanic Gardens (RBG) in Melbourne, the capital of Victoria, founded by the German Baron Ferdinand von Mueller or Horsham in Northern Victoria where early German settlers found a new home and plenty of gold as well. But the first settlers to arrive were the Aborigines, therefore called the indigenous people of Australia. This continent also has many animals nowhere else in the world to be found – like koalas, emus and kangaroos, which are shown on stamps of Australia Post.

Task 7: Using this information about OZ, you can now **create** your own event cards for Aussie Snakes and Ladders. The basic idea is: Players knowing the correct answers can move forward. If they don't they have to go down the ladder again. Enjoy the game!

Scaffolding: Event cards (quiz)

question	answer
The capital of Queensland is?	
What is the Great Barrier Reef made up of?	living corals
What is the name of the road along the Southern ocean, famous for many shipwrecks?	
Who founded the Royal Botanic Gardens in Melbourne?	
Where would you go to find gold in Australia?	Ballarat
How do Australians call their country?	
Why is Qantas spelled without a “u”?	
Lovely stamps of kangaroos and koalas are available from?	